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[illegible]



suggest rickster or warlord for bleeding builds. Both are easy to play, have early RR and good skills to survive. I like Rhyllnar! For beginner, I suggest Rickster or Warlord for Bleeding builds. Both are easy to play, have early RR and good skills to survive. warlder, blade Arc span or Savagery+BA on CL? Do you think Farmstead Liberator can be as good as the other two? I don't know if it's better than the others. I like the idea of having a single target attack, but I don't know if it's better than the others. I like the idea of having a single target attack, but I don't know if it's better than the others.

IOW with that 1 hander that enables 1H primal strike maybe? Im already falling down the meme hole but it sounds like a lot of fun. That's an idea but unfortunately 1H PS can't be played from the start, so I can't turn it to beginners guide. But I've made it as Conjurer(OR) with Shattered Realm set. On Elementalists or Vindicator makes sense. You can start leveling 2H Primal Strike build and then switch to different configuration. Pirao: I'd love it if you made a Chaos Blade Arc or Cadence build. As a newbie, I have no idea how to build one. Honestly these are gear dependable builds and they suck. Chaos is the worst damage type for beginners without doubt. Gear needs, also the only chaos mastery lacks any RR (Occultist) etc. Also if you select Soldier, this class lacks any native chaos damage support. For beginners I would actually take either Occultist + Demo as chaos SIG and Cocktails caster or Occultist + Inquisitor for Flames of Ignafnar build. But that's from my perspective. You can try Cadence or BA and take early on Solae Witchblade devotion, also component for -RR. Cadence have some early level green weapons for example. Nery: Do you think Farmstead Liberator can be as good as the other two? I don't know if it's better than the others. I like the idea of having a single target attack, but I don't know if it's better than the others. I like the idea of having a single target attack, but I don't know if it's better than the others.

Add my latest guide - 2H Physical Blade Arc Witchblade. Added section with sketches, @Rhyllnar what you are thinking about the bleeding Warler, any advices? If you guys have any ideas, shoot! Also will change 2H Forcewave Warlord, should be decent. I will add short section about tips how to select proper beginner guide. Do you think that Savagery as the main single target attack skill is only viable with bleeding builds? I actually like the skill alot, but both for physical and lightning builds it's outclassed by other skills and bleeds seems to be the only viable damage setup to make it work. I prefer it over cadence, but I feel that Savagery would need some more love, with the perfect gear it could be a very strong choice. I like the idea of having a single target attack, but I don't know if it's better than the others. I like the idea of having a single target attack, but I don't know if it's better than the others.

Nery: you're using a 2-handed axe. 1 Like Page 5 IraqMaestro: Hi Nery, I saw your Forcewave Warlord sketch, you took Rhovnar's Scepter Devotion but you're using a 2-handed axe. Good catch, thanks! I used that devotion map in my end game Warlord with Stonetief weapon, which is a mace options for replacement are either Typhos or Scythe, the perfect with Scythe: 1 Like Dual Wielding beginner budget version . What would you recommend in terms of devotions? I'll be conducting a few tests on end-game dungeons, nemeses and Tier 3 totems and post my results. I tried to keep components as beginner friendly as possible, I like it, really cheap beginner's build! I would not take Bear at all, underwhelming devotion, I like Bull better, bind it to Vire. Assassin's Mark should go to Cadence. Markovian's is bad idea, especially for Cadence build, cause Cadence third strike overrides WPS skills. Menhir's Will will not work for your build. (returning the favor!) I would try getting extra target from Fighting Form at 12/12. Put extra 3 points in Celestial Presence. 1 point in Counter Strike perhaps. 1 Like Hi nery I looked at the sketch you made for bleed warler was wondering about Mark of the Farseer can be worth? Or will be too many buttons maybe. Your sketch looked very good! Farmstead liberator is one of my favorite bule weapons I will look the sketch later cause am on my phone. I've requested few items for Mythical Farmstead Liberator, better to use it. I like I was also looking at the sketch you made for fire sorc. Mark of the Farseer can be worth? Or will be too many buttons maybe. Your sketch looked very good! Farmstead liberator is one of my favorite bule weapons I will look the sketch later cause am on my phone. I've requested few items for Mythical Farmstead Liberator, better to use it. I like I was also looking at the sketch you made for fire sorc.

Time to make poll it will gonna be 2nd-chance style, the one available option! I like. Slight update! I added Saboteur's Will to his list. Added few more builds by other players. New sketch for fire triffer, tak Uluvar! our conversation. I like FoL! I'm thinking about the sketch you made for endgame build. I think one can just use faction gear and random MI as leveling. But could be much pain like drain essence did you look on the ABB build I sent you? I don't like chaos FoL, it feels worse than elemental versions, since you can't utilize DoT damage. I looked ABB build, very cheap and still powerful build! I will probably use Revenant for flat RR. If you want to make it slightly more expensive Meditation relic and different boots with physical resistance. Also perhaps AC component (if you have Revenant) but yeah I like it. 1 Like Thank for feedback, yeah your suggestion looks relevant. I was just throwing something together and I used same devotions that char already had (lazy). I like chaos FoL but yes DoT is not used because it sad but I could also do SR 50 with that gun and shield paladin I sent like last week. But need more aoE for faster shard clear 1 Like If you're interested in Chaos FoL with this crossbow, I made some research / work on it not so long ago personally I don't like Chaos FoL because it's not smooth since you usually need to cast more debuffs before start channeling in comparison to elemental versions oh and imo you can forget about Hungering Void + Abomination Combo as it doesn't provide enough Energy Regen: Gonna make a new bonus on ALL items. It's not shit like that so I have Purifier with Scythe + Scales of Ucadia. And there is Spanks most recent Deceiver This is a sort of hub for Chaos builds. I think it's a good idea. Skills and Builds Hi guys! I'm a new player and I wanted to get back in. Conna make a new bonus and since I don't have a cat yet, have decided to choose FoL. It hit to be a deceiver, not purifier, maybe huc yam yam. After reading a bit and doing my own untimely tinkering, there are 3 major things to consider: 1) Can I afford to run a Black Knight? 2) Should I go for a Reaper? 3) Should I go for a Spellblinder? The good thing about the good old FoL is that it has a good amount of utility skills. Quite a few abilities that help it to stand out from the nerfhammer? And it is possible without full sets? and what do you suggest? I never played a Spellblinder or a Reaper. Is it worth it to play this before the nerfhammer? And is it possible without full sets? and what do you suggest? Both classes have something to offer end game and budget options. Spellblinder is the best class for aether damage. You can go with CT or AAR, Panetti is option but is more exotic and requires so many skill points. Also it's possible to focus on Devastation but your best gear - Outcast helm is pretty rare. Spellblinder can work without set but your best belt is farming Kirk, it's versatile and Apieces will provide you with +1 both classes. Also some MI gear around. AAR can count on both weapon/off-hand greens. Reaper is not the best class around but can work for DW cold melee, plenty of options with no set or Shadow Strike one. Or you can focus on Bone Harvest with Soudren. Also good option for Reaper is Vitality Phantasmal Blades caster. End game set is Demonslayer and for leveling you have MI shield, easy to farm and vitality classes are tanky. Since Reapers don't have energy regen sources, for that build you need to cover it from devotions/components. 1 Like big thanks. I will try a aether spellblinder. Hello Nery, would you please consider to update your guides? I could imagine they could need update on items and devotions. For items only quick note what to be looking for would be enough I would say. But most of beginners are lost in devotions and I know we have some new ones. 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