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let your comrades across the gap, do a 180 or you should see it. (it does not open until you activate the bridge) 3. In the third building after defeating the scarab, kill the group of sleeping covenant, then follow the corridor downwards. Once you reach a door in front that is locked, immediately on the left there's an open door. Go through and walk straight off, then do a 180 to find a secret room. It is in there. Covenant: 1. When in the first tower standing on the lift, face the access panel and turn left. Jump over and it's right there. 2. Land your hornet on the second tower, walk towards the entrance but when you see the locked door, do a 180. Should be right in front of you. 3. When in the third tower standing on the lift, face the access panel and turn right. Jump over and it's right there.Halo: 1. After reaching the end of the first cave, hug the right wall and you will see a building. Jump up onto the walkway and hang a left once inside. It's right there. Contributed by: jed512 Mission: The ArkEffect: "Trust us, Bring a magazine." -- Dropped weapons will have very little ammo compared to normal.When you first go into the valley to the right after the wrecked phantom, look to your left where you will see a huge boulder. Use a ghost and get to the side of the boulder that is closest to the bridge overhead. It is easy to pilot the ghost up the side of the wall using the thrust. To get the skull, pilot 2 ghosts up the wall to the top of the bridge and stack them one on top of another next to the beam where the skull is placed. Simply jump from the top of the ghosts towards the skull and land on the beam. Contributed by: jed512 Mission: CortanaEffect: "What was once resistant is now immunity" -- Enemies have different body parts that may be resistance to certain bullet typesWhen in the circular type room with all the flood look for a small structure piece next to two archways, jump on top if it and up on the rocks to the top left, turn left and jump up again, then do a 180 and jump to the rocks across from you. After that follow the rock sticking out and leading up on top of of the original circular room, the skull will be in a pile of blood. Contributed by: jed512 Mission: The CovenantEffect: "But the dog beat me over the fence" - Unlocks bonus dialogue throughout the game. For most, this is the last skull, so this gives you the Hayabusa Helmet as well.To get this, get to the room where you "fight" the Prophet of Truth. Let the Arbiter kill him, turn around, and kill all the Flood here as well; makes it a LOT easier. With all obstacles out of the way, you need to jump through the Halo holograms here in a specific order, listed below:4 6 5 4 5 3 4When you jump through the final hologram, they all light up in a sequential pattern. The Skull will be at the end waiting for you right before the energy bridge leading to Truth's corpse. Contributed by: pacokorn77 Effect: all enemies have 2 grenades, throw them grenadesLevel: The StormLocation: From the start, go through until you go outside again. When you go outside look straight across there is a small round building straight out there, the skull is on top. In order to get up there you can either use a warthog as a platform or grenade-jump. DO NOT destroy the wraith near the door or the skull will disappear. Contributed by: vjay8088 Complete each achievement to get the allotted gamerscore. These Are The NEW Halo 3 Updated Achievements, Now You Can Get 1750G From Halo 3, Provided You Have The Legendary Map Pack, Unlockable Unlockable On a Legendary map, get 3 assassinations during any ranked or social match. On a Mythic map, get a Bulltrue medal during any ranked or social match. On a Legendary map, get 3 Oddball melee kills during any ranked or social match. Alas, Poor Yorick (25) On Assembly, find the hidden skull. Assembly Skull (25) On a Mythic map, get a Killjoy medal during any ranked or social match. Awww Too Bad (25) On Heretic, get a Sword Spree during any ranked or social match. Blades of Fury (25) On Citadel, find the hidden skull. Citadel Skull (25) On a Legendary map, get a flag melee kill during any ranked or social match. Defend This (50) On a Mythic map, infect 2 humans during any ranked or social match. Delicious Brains (25) On a Legendary map, get two Double Kills during any ranked or social match. Double Double (25) On a Legendary map, get 2 flag carrier kills during any ranked or social match. Flag Dropped (25) On Longshore, get 3 kills with a Ghost during any ranked or social match. Ghost Patrol (25) On Assembly, get 5 Hammer kills during any ranked or social match. Hammer Time (25) On a Mythic map, get an Extermination during any ranked or social match. Have Fun Respawnin' (25) On Heretic, find the hidden skull. Heretic Skull (25) On a Mythic map, get a Killtacular during any ranked or social match. Killtacular (25) On Longshore, find the hidden skull. Logshore Skull (25) On a Legendary map, get a Splatter Spree during any ranked or social match. Look Both Ways (50) On Orbital, find the hidden skull. Orbital Skull (25) On Orbital, get 2 Death From The Grave medals during any ranked or social match. Post Mortem (25) On Citadel, get a Shotgun Spree during any ranked or social match. Pull (25) On a Legendary map, get 5 Warthog chaingun kills during any ranked or social match. Road Rage (25) On Sandbox, find the hidden skull. Sandbox Skull (25) On a Mythic map, get a Perfection medal during any ranked or social match. Save This Film (25) On any Mythic map, get a kill on another player while in monitor mode. Tank Dropper (25) Enter into any ranked or social playlist with 7 EXP on the 7th of the month. Vidmaster Challenge: 7 on 7 (0) After 9/25/08, complete Halo on 4-player Legendary LIVE co-op, with Iron, and everyone in Ghosts. Vidmaster Challenge: Annual (0) Find all the hidden skulls on the Mythic maps. Vidmaster Challenge: Brainpan (25) Get to the rank of Lieutenant in any playlist in the new EXP progression system. Vidmaster Challenge: Lightswitch (0) On a Mythic map, kill 2 Zombies during any ranked or social match. Zombie Repeller (25) Contributed by: mastermav5 Load up Orbital in forge mode, find the open area (the place with the two traffic cones and a pit you can fall down). In monitor mode (press up on the d-pad), fly all the way to the top and the skull is lying on a vent in one of the corners. Contributed by: LiamMcLuckie Load up Assembly in forge mode and go into monitor mode (press up on the d-pad). There are two "arms" attached to the centre building. In monitor mode, fly up and into the small opening at the top of the arm (it's one of the two). Contributed by: LiamMcLuckie In Sandbox, fly to the highest possible point in the map. Look around till you can see the sun (not the "red light" on one side of the map) on the horizon, inbetween two Guardian towers. Turn right and face inbetween the next pair of Guardian towers (so the tower on the right of the sun is now the tower on the left). The skull is located outside of the map in this direction. If you are having trouble spotting it, try and use the zoom of a sniper rifle or beam rifle. There are several methods of obtaining the skull. You can use bubble shields, tube pieces and shield doors to form a tunnel, or you may fly over the skull and drop a teleporter exit so you can teleport to it directly. There are also several maps you can download on flieshare to gain easy access to the skull. Contributed by: LiamMcLuckie In forge mode, look for a red sign with a fish on it. It says "Fronks". Fly right up to it in monitor mode, then turn right. You should find an air vent. Fly over to it, and the skull should be at the bottom. Go higher then turn back into your character whilst holding the RB button to grab the skull on your fall down to the ground. Alternatively, use items as platforms to reach it. Contributed by: LiamMcLuckie Contributed by: LiamMcLuckie In forge mode, fly around the map until you find the corridor with the overshield powerup (red). Go to the right side of the power-up (facing the power-up from the middle of the map) and stop just past the doorway. Turn around to face the power-up and stack up items (red and blue crates work best, usually about 3 or 4). Jump on top of the items and you should be able to grab the skull if you jump into the missing space on the ceiling. Contributed by: LiamMcLuckie Body Pieces: Spartan marked with (S) and Elite marked with (E). Unlockable Unlockable Unlock "Up Close and Personal" Achievement (E) Ascetic Body Unlock "Steppin' Razor" Achievement (E) Ascetic Head Unlock "Overkill" Achievement (E) Ascetic Shoulders Unlock "Triple Kill" Achievement (E) Commando Body Unlock "Overkill" Achievement (E) Commando Head Complete Tsavo Highway On Heroic or Legendary (E) Flight Body Complete Campaign mode on Heroic difficulty. (E) Flight Head Complete The Ark on Heroic difficulty or higher. (E) Flight Shoulders Complete Tsavo Highway on Legendary (S) EOD Body Complete Campaign mode on Legendary Difficulty (S) EOD Head Complete The Ark on Legendary difficulty (S) EOD Shoulders Complete Tsavo Highway on Normal or higher (S) EVA Body Complete Campaign mode on Normal (S) EVA Head Complete The Ark on Normal difficulty or higher. (S) EVA Shoulders Collect 5 hidden skulls (S) Hayabusa Chest Collect 13 hidden skulls (S) Hayabusa Helmet Collect 9 hidden skulls (S) Hayabusa Shoulders Complete 49 Achievements for at least 1000 gamerscore (S) Katana Unlock "UNSC Spartan" Achievement (S) Mark V Head Unlock "Spartan Graduate" Achievement (S) ODST Head Unlock "Spartan Officer" Achievement (S) Rogue Head Unlock "Too Close to the Sun" Achievement (S) Scout Body Unlock "Used Car Salesman" Achievement (S) Scout Head Unlock "Mongoose Mowdown" Achievement (S) Scout Shoulders Earn 1000 Gamerscore points. (S) Security Head Contributed by: sythe343, Tetsuya_San, jared113, pokelordguy To get Recon Armor (the whole set) you have to get the Vidmaster Achievements in Halo 3 and Halo 3: ODST. This includes for Halo 3 Annual, Brainpan, Lightswitch, and 7 on 7. For Halo 3: ODST they are Classic, Deja Vu, and Endure. Unlockable Unlockable Get all the Vidmaster Achievements on Halo 3 and Halo 3: ODST (S) Recon Body Get all the Vidmaster Achievements on Halo 3 and Halo 3: ODST (S) Recon Helmet Get all the Vidmaster Achievements on Halo 3 and Halo 3: ODST (S) Recon Shoulders Contributed by: Halofreak4069 A list of the Skill and Experience needed to advance in rank. Note: you can skip ranks once there is a set skill requirement. For example, many people go from Lieutenant Grade 2 (Skill:10 EXP:85) straight to Captain (Skill:20 EXP:100) Unlockable Unlockable Skill Needed: 0 EXP:1 01 Recruit Skill Needed: 0 EXP:2 02 Apprentice Skill Needed: 0 EXP:3 03 Apprentice Grade 2 Skill Needed: 0 EXP:5 04 Private Skill Needed: 0 EXP:7 05 Private Grade 2 Skill Needed: 0 EXP:10 06 Corporal Skill Needed: 0 EXP:15 07 Corporal Grade 2 Skill Needed: 0 EXP:20 08 Sergeant Skill Needed: 0 EXP:30 09 Sergeant Grade 2 Skill Needed: 0 EXP:40 10 Sergeant Grade 3 Skill Needed: 0 EXP:50 11 Gunnery Sergeant Skill Needed: 0 EXP:60 12 Gunnery Sergeant Grade 2 Skill Needed: 0 EXP:150 13 Gunnery Sergeant Grade 3 Skill Needed: 0 EXP:300 14 Gunnery Sergeant Grade 4 Skill Needed: 10 EXP:70 15 Lieutenant Skill Needed: 10 EXP:85 16 Lieutenant Grade 2 Skill Needed: 10 EXP:200 17 Lieutenant Grade 3 Skill Needed: 10 EXP:400 18 Lieutenant Grade 4 Skill Needed: 20 EXP:100 19 Captain Skill Needed: 20 EXP:150 20 Captain Grade 2 Skill Needed: 20 EXP:300 21 Captain Grade 3 Skill Needed: 20 EXP:600 21 Captain Grade 4 Skill Needed: 30 EXP:200 22 Major Skill Needed: 30 EXP:300 23 Major Grade 2 Skill Needed: 30 EXP:600 24 Major Grade 3 Skill Needed: 30 EXP:1,200 25 Major Grade 4 Skill Needed: 35 EXP:300 26 Commander Skill Needed: 35 EXP:450 27 Commander Grade 2 Skill Needed: 35 EXP:900 28 Commander Grade 3 Skill Needed: 35 EXP:1,800 29 Commander Grade 4 Skill Needed: 40 EXP:400 30 Colonel Skill Needed: 40 EXP:600 31 Colonel Grade 2 Skill Needed: 40 EXP:1,200 32 Colonel Grade 3 Skill Needed: 40 EXP:1,800 33 Colonel Grade 4 Skill Needed: 45 EXP:500 34 Brigadier Skill Needed: 45 EXP:1,000 35 Brigadier Grade 2 Skill Needed: 45 EXP:2,000 36 Brigadier Grade 3 Skill Needed: 45 EXP:4,000 37 Brigadier Grade 4 Skill Needed: 50 EXP:600 38 General Skill Needed: 50 EXP:1,200 39 General Grade 2 Skill Needed: 50 EXP:2,500 40 General Grade 3 Skill Needed: 50 EXP:5,000 41 General Grade 4 Contributed by: SneakyPanda If you do the following things you will get the medal while playing multiplayer. When you do the task usually it will show you by a little icon of the said medal appearing in the corner of the screen. Also at the end of each match you can check what medals you got. You can also check your overall medal count on bungie's official website. A very small amount of these are secret medals in that they don't tell you right when you get them but they will appear in your medal history. (One example of such a medal is the Steaktacular! Medal) Unlockable Unlockable Hit and kill an opponent with a melee attack from behind. Assassin! Hit and kill an opponent with a melee attack. Beat Down! Plant the bomb in a Assault Gametype. Bomb Planted! Kill an opponent who is in the act of a sword lunge. Bulltrue! Kill an opponent after you have died. Death from the Grave! Kill 2 opponents within 4 seconds of each other. Double Kill! Get an overkill on the opposing team, wiping out all of the members. Extermination! Get a melee kill with the flag in a CTF gametype. Flag Kill! Capture the opposing team's flag in a CTF gametype. Flag Score! Kill an opponent by sticking him/her with a Plasma Grenade or a Spike Grenade. Grenade Stick! Kill 5 consecutive opponents in a single life from inside the hill before it moves in a King of the Hill gametype. Hail to the King! Kill 10 zombies in a row as a human without dying in an Infection gametype. Hell's Janitor! Board an enemy ground vehicle. Highjacker! Kill an opponent by using the Flamethrower. Incineration! Kill 5 humans in a row as a zombie without dying in an Infection gametype. Infection Spree! Kill 30 opponents in a row without dying. Invincible! Kill 5 consecutive opponents in a single run as the Juggernaut in a Juggernaut gametype. Juggernaut Spree! Kill 9 opponents within 4 seconds of each other. Killapocalypse! Kill the opposing bomb carrier in a Assault Gametype. Killed Bomb Carrier! Kill the opposing flag carrier in a CTF gametype. Killed Flag Carrier! Kill the Juggernaut in a Juggernaut gametype. Killed Juggernaut! Kill the opposing VIP in a VIP Gametype. Killed VIP! Kill 7 opponents within 4 seconds of each other. Killmanjarol! Kill 10 opponents in a row without dying. Killing Frenzy! Kill 5 opponents in a row without dying. Killing Spree! Kill 10 opponets within 4 seconds of each other. Killonair! Killjoy! Kill 5 opponents within 4 seconds of each other. Killtacular! Kill 8 opponents within 4 seconds of each other. Killastrophe! Kill 6 opponents within 4 seconds of each other. Kiltrocity! Kill an opponent by using the Spartan Laser. Laser Kill! Be the last human of the game in an Infection gametype. Last Man Standing! Play in a matchmade game comprised of all Bungie.net users. (Secret Medal) Linktacular! Kill 10 humans in a row as a zombie without dying in an Infection gametype. Mmmm Brains! Get a melee kill when holding the ball in a Oddball gametype. Oddball Kill! Gun down 10 opponents with a Shotgun in a row without dying. Open Season! Kill 4 opponents within 4 seconds of each other. Overkill! Win a slayer game with 15+ kills without dying. Perfection! Kill 20 opponents in a row without dying. Rampage! Kill 15 opponents in a row without dying. Running Riot Snipe 10 opponents in a row without dying. Sharpshooter! Gun down 5 opponents with a Shotgun in a row without dying. Shotgun Spree! Board an enemy aircraft. Skyjacker! Cut down 10 opponents with the Plasma Sword in a row without dying. Slice 'N Dice! Kill an opponent with a headshot by using a sniping weapon. Sniper Kill! Snipe 5 opponents in a row without dying. Sniper Spree! Splatter 5 opponents in a row without dying. Splatter Spree! Hit and kill an opponent with a vehicle. Splatter! Beat the opposing team by over 20 kills; (Luke owes you a steak dinner) (Secret Medal) Steaktacular! Cut down 5 opponents with the Plasma Sword in a row without dying. Sword Spree! Kill 3 opponents within 4 seconds of each other. Triple Kill! Kill 10 consecutive opponents in a single run as the Juggernaut in a Juggernaut gametype. Unstoppable! Kill 25 opponents in a row without dying. Untouchable! Splatter 10 opponents in a row without dying. Vehicular Manslaughter! Be the driver of a vehicle when a passenger kills an opponent. Wheelman! Kill 5 zombies in a row as a human without dying in an Infection gametype. Zombie Killing Spree! Contributed by: Shadow. The following cheats can be performed during a local match or replay only. You must simultaneously PRESS + HOLD the following buttons for 3 SECONDS to toggle the effect on / off.KEYS:LB = Left BumperRB = Right BumperLS = Click in on Left Analog StickRS = Click in on Right Alalog Stick Effect LB + RB + LS + A + DOWN [D-PAD] Toggle Hide Weapon [HOLD LS + RS] Press Left on D-Pad Toggle Fan-Cam / Normal while Show Corrdinates is enabled. LB + RB + LS + A + UP [D-PAD] Toggle Show Coordinates / Camera Mode Contributed by: Jay FNG Philbrook Walkthroughs & FAQs There are currently no available deals GameSpot may get a commission from retail offers.